LUDIC CULTURES, 1100-1700

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Geographical Scope
Global

Chronological Scope
Late antique, medieval, and early modern

Keywords: ludic, cultural history, social history, history of games and play, board games studies, cultural production, medieval and early modern games

Proposals Welcome
We welcome monographs from established and early career researchers, collections of thematic essays, scholarly editions, and translations with substantial introductions and apparatus.

Further Information
For questions or to submit a proposal, please contact the Acquisitions Editor, Tyler Cloherty (tylercloherty44@gmail.com) or visit our website: wmich.edu/medievalpublications/books/ludic-cultures

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