Virtual Reality Workshops Now Being Offered
These are in the OFD Registration System
All workshops are in room 0135 Waldo Library – the VR Lab
To learn more visit: http://wmich.edu/vr/learning

Intro to VR
Get your first look at Virtual Reality and learn about the different types of VR content that is available. We will explore panoramic photographs, VR Video, non-interactive VR content, and fully interactive VR titles.

- Friday, March 16, 12 to 1:30 pm
- Monday, March 19, 7:30 to 9 pm
- Wednesday, March 21, 12:30 to 2:00 pm

Getting Started with VR in Unity
Learn how to start making your own Virtual Reality content using the Unity development environment. Attendees with learn how to enable Unity’s VR capabilities and create object interactions with the Oculus Touch.

- Friday, March 23, 12 to 1:30 pm
- Monday, March 26, 7:30 to 9 pm
- Wednesday, March 28, 12:30 to 2:00 pm

Creating 3D Objects for VR
Virtual Reality isn’t very engaging without objects to interact with. Learn the basics of creating 3D models for use in Virtual Reality (and many other) applications.

- Friday, April 6, 12 to 1:30 pm
- Monday, April 9, 7:30 to 9 pm
- Wednesday, April 11, 12:30 to 2:00 pm

Creating Art in VR with Quill, Medium, and Blocks
Creating art is an amazing experience in Virtual Reality thanks to the many creative applications available. Get an introduction to sculpting in Oculus Medium, drawing in Oculus Quill, and 3D modeling in Google Blocks.

- Friday, April 13, 12 to 1:30 pm
- Monday, April 16, 7:30 to 9 pm
- Wednesday, April 18, 12:30 to 2:00 pm